

Discovery MAT Year 3 Long Term Curriculum Plan 2024-2025

Jnit/Theme	Prehistoric Britain (6 weeks)	Master of Disaster (6 weeks)	Dinosaurs and Fossils (7 weeks)	Food and Farming (6 weeks)	Egyptians (6 weeks)	Plymouth Hoe: Our City (7 weeks)	
Destination	A classroom exhibition across Prehistoric ages.	Create a class non-fiction book about volcanoes.	Create a class directory of fossils and dinosaurs.	Prepare and serve a meal for parents (with seasonal ingredients)	Perform an Egyptian play to parents/another year group.	Art gallery showcasing Plymouth (in the style o Brian Pollard)	
ig Question	How different was life in Prehistoric Britain?	Why do natural disasters happen?	What are fossils?	Where does food come from?	What made the Egyptians successful?	What makes our city great?	
Science	 Animals including humans (Skeletons/Movement) To identify that humans and some other animals have skeletons and muscles for support, protection and movement. MUSCLES, SKELETON, NUTRITION Nutrition and Diet To identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food – they get nutrition from what they eat. 	 Sustainability Food Waste Rocks To compare and group together different kinds of rocks on the basis of their appearance and simple physical properties. To work scientifically by: observing rocks, including those used in buildings and gravestones, and exploring how and why they might have changed over time; using a hand lens or microscope to help them to identify and classify rocks. To recognise that soils are made from rocks and organic matter. FOSSIL, MINERALS, SEDAMENTRY, IGNEOUS, METAMORPHIC	 Rocks (Fossils/Soils) To describe in simple terms how fossils are formed when things that have lived are trapped within rock. FOSSIL, MINERALS, SEDAMENTRY, IGNEOUS, METAMORPHIC 	 Light To understand where light comes from. To explain how shadows are formed. To find patterns in the way that the size of shadows change. LIGHT, STRAGHT, REFLECTING 	 Plants A To identify parts of plants and their functions. To understand what plants need to survive. To explain the life cycle of flowering plants. To conduct a fair test experiment on plant living conditions. To explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal. PHOTOSYNTHESIS, POLLENATION, TRANSPORT, DISPERSAL 	 Forces & Magnets To observe how magnets attract or repeleach other and attract some materials and not others. To compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials To describe magnets as having two poles To predict whether two magnets will attract or repel each other, depending on which poles are facing. PUSH, PULL, ATTRACT, REPEL Plants B Findings Sustainability Biodiversity 	
		Information Technology • To use Word Processing in Publisher to create a Volcano explanation text with pictures. TYPING, FONT, DOCUMENT		 Information Technology To use the internet to research where foods come from. To explain how search engines work and use then to gather information. INFORMATION, GATHER, INQUIRE 	 Computer Science To use the Scratch program to help a mummy escape from a tomb. ALGORITHM, MOTION, PROJECT 		
Computing	NOS: Self-image & Identity AVATAR, IMAGE, IDENTITY NOS: Online Relationships SOCIAL MEDIA, COMMUNICATE, MESSAGING	NOS: Online Reputation TRUSTWORTHY, VALIDITY, OPINION	NOS: Online Bullying REPORT, BLOCK, CYBER-BULLYING NOS: Managing Online Information WEBSITES, SEARCH ENGINES, AUTO COMPLETE	NOS: Health, Wellbeing & Lifestyle LIFESTYLE, TECHNOLOGY, DEVICE	NOS: Privacy & Security STRANGER, SECURITY	NOS: Copyright & Ownership PERSONAL	
DT		 Technical Knowledge (Structures) To investigate how structures, survive in an earthquake zone. To design a structure to withstand an earthquake or other natural disaster! Evaluate and improve design based upon previous results. EVALUATE, STRUCTURE, ROBUST 		 Cooking & Nutrition To use cooking utensils to prepare a meal based on seasonality. To understand what makes a balanced diet. To evaluate and improve meal design. Talk about where the food they are cooking comes from. SEASONALITY, CROPS, BLANACED DIET 	Technical Knowledge (Textiles) • To design and make Egyptian Pharaoh's collar/tunic to wear when performing their play. • To join fabrics using running stitch, over sewing, back stitch • To explore fastenings and recreate some e.g. sew on buttons and make loops • To use appropriate decoration techniques e.g. appliqué (glued or simple stitches) SEW, STITCH, FASTENINGS		
Maths	White Rose Maths Scheme of Learning						
nglish & Genre & Key 'exts)	 Narrative: Approach Threat Narrative Explanation: Trap Explanation Texts: The Iron Man 	 Narrative: Fable Narrative Information: Foxes Information Report Texts: Fox 	 Narrative: Setting Narrative Recount: River Information Leaflet Texts: Rhythm of the Rain 	 Narrative: Return Narrative Information: Letters Texts: Jemmy Button 	 Narrative: Egyptian Mystery Narrative Information: Secret Diary Texts: Egyptology 	- Narrative: Lost Narrative - Recount: Newspaper Report Texts: - Into the Forest	
eading Key Texts)	Texts: - Stone Girl Bone Girl - Laurence Anholt - The abominables – Eva Ibbotson - Stone Age Boy - Stone Age Poems	Texts: - Earthshattering events – Sophie Williams - Ratty's Big Adventure - Lara Hawthorne	Texts: - Lightning Mary - Anthea Simmons - Dinosaur pie – Jen Wallace - Mungo & the Dinosaur Island - Mary Anning	Texts: - Faruq and the Wiri Wiri - Sophia Payne - The Great (Food) Bank Heist - Onjali Q. Rauf - Seeds to Bread	Texts: - The Story of Tutankhaman- by Patricia Cleveland Egyptian Cinderella – Shirley Climo - Marcy and The Riddle of The Sphinx - Flat Stanley and the Great Egyptian Grave - Robbery	Texts: - A Lighthouse Story - Holly James - Iron man - Ted Hughes - A range of leaflets about Plymouth	

History	 Changes in Britain from the Stone Age to the Iron Age To create a timeline covering prehistoric periods. To research dates to go on the timeline from books and the internet. To generate questions about what people hunted and gathered in the Stone Age. To understand the different roles and responsibilities within Prehistoric Britain. To investigate the Neolithic settlement of Skara Brae SETTLEMENT, ANCESTOR 	Human & Physical Geography		Locational Knowledge & Human	 Early Civilisations To identify significant events in the Egyptian society. To identify achievements of Egyptian civilisation and explain why they are important (pyramids, paper, writing). To create timelines to show chronology. ANCIENT, CIVILISATION, BC/CE 	Locational & Place Knowledge
Geography		 To locate where tectonic plates around the world are and label (with symbols) key mountain ranges, volcanoes' names and major historical earthquakes. What mountains are and how mountains are formed. Describe how volcanoes are created. Describe how earthquakes are created. To understand what life is like in an earthquake zone. Understand the similarities and differences between the UK and either Greece or Italy through a study of human and physical features. Introduce the idea of time zones through comparing the time in the UK to the time in Greece or Italy ERUPTION, RICHTER SCALE, NATURAL DISASTER 		 Cocational Knowledge & Human Geography To explore food miles and the impact on the environment. To use maps, atlases, globes, and digital/computer mapping to locate countries and climates of different foods – bananas, chocolate, pineapples. Identify the position and significance of latitude, longitude, and equator. To explore fair trade. To explore local produce and how it is grown. FAIRTRADE, IMPORT, EXPORT 		 To understand the key physical and human features of our city. To explore the significance of key landmarks – Smeaton's Tower, breakwater, citadel To create a timeline of historic events of our city. To explore why people choose to live in a village or a city. To understand why amenities and service are built in certain locations – train station, shops etc. Name and locate contrasting counties and cities in the UK comparing them to Plymouth through a study of their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers).
Art	 Drawing To create a prehistoric drawing. To recap primary and secondary colours. To show tone using different grades of pencil and through coloured pencils. To detail to sketches through pattern. To explore the effect on paint of adding water, glue, sand and sawdust. To experiment drawing with charcoal. Understanding the importance of using faint lines/guide lines. To sketch portraits proportionally. To sketch 3D shapes with growing confidence. To use contrast and lines to create 3D optical illusions. CHARCOAL, REPLICA, TONAL, SCALE 		 Sculpture To create mod-roc dinosaurs and plaster of Paris fossils – linked to Anning discoveries. To choose and manipulate materials to create needed shapes. To use Mod-roc/papier mâché creation to create a sculpture. To paint sculpture using texture techniques such as adding salt, sand or sawdust. To add pattern to final design to create animal skin, e.g. scales. 3-DIMENSIONAL, SCULPTURE, SURFACE, TEXTURE 			 Painting To create a piece of art inspired by Brian Pollard (Architects: Smeaton and Eddystone). To paint using colour mixing. To recap and practise colour mixing (primary & secondary), moving into tertiary colours. To recap on cool and warm colours. To recap on cool and warm colours. To discuss contrasting, vibrant and dull colours. To add detail to painting through patterns. To explore the effect on paint of adding water, glue, sand, sawdust. To understand the importance of using faint lines/guidelines. To begin to discuss and use proportion – objects in the background are smaller. To use all available white space. To use seen shapes to create landscape. PRIMARY, SECONDARY, INSPIRATION
Music	ENO Opera Graphic Score Musical Vocabulary 1. Finish This 2. Imagine This 3. Interpret This	ENO Opera Graphic Score Instrument 4. Create This 5. Annotate This 6. Rehearse This 7. Record This		 The Useful Plough - Benjamin Britten To use percussion to create a piece of music and record using musical notations. COMPOSE, IMPROVISE 	Recorder B A G Notes	 'No Place Like' - Kerry Andrew To write a song about Plymouth. To perform with confidence in small groups. To use percussion instruments to keep a steady beat. BEAT, TEMPO
RE	What do Christians learn from the Creation Story? (Creation)	What is it like for someone to follow God? (People of God)	How do festivals and worship show what matters to a Muslim? (Ibadah)	How do festivals and family life show what matters to Jews? (God/Torah/the People)	How and why do people try to make the world a better place?	What kind of world did Jesus want? (Gospel)
Languages	Phonetics I I am learning French	Animals	Instruments	I am ableI know how	Fruits	Ice Creams

DISCOVERY



	How can we be a good friend? KINDNESS, CONSIDERATION, CARING	What keeps us safe? RISKS, REGULATIONS, INAPPROPRIATE	What are families like? DIVERSITY, LOVING, SUPPORTIVE	What makes a community? COHESION, COMMUNICATION, ETHOS	Why should we eat well and look after our teeth? DECAY, BACTERIA, ENAMEL	Why should we keep active and sleep well? REJUVINATION, GROWTH, CONCENTRATION
PSHE		CWP: Valuing & Difference and Keeping Safe I			DECAT, BACTENIA, ENAMEL	
		Safe I		CWP: Valuing & Difference and Keeping Safe 2		CWP: Valuing & Difference and Keeping Safe 3
	Beechwood	Beechwood	Beechwood	Beechwood	Beechwood	Beechwood
	Striking and Fielding – Cricket	Invasion Games – Bee Netball	Invasion Games – Tag Rugby	Striking and Fielding – Rounders	Striking and Fielding – Golf	OAA
	Gymnastics I	Gymnastics 2	Martial Arts	Dance I	Athletics	Athletics/Swimming Tasters
PE	Oakwood/Weston Mill	Oakwood/Weston Mill	Oakwood/Weston Mill	Oakwood/Weston Mill	Oakwood/Weston Mill	Oakwood/Weston Mill
	Games- ball handling	Games- ball handling	Games- multi-skills	Games- striking and fielding	Games- striking and fielding	OAA
	Gymnastics I	Gymnastics 2	Dance I	Dance 2	Athletics	Athletics
	DODGE AVOID CONFIDENCE	ATTACK DEFEND FEEDBACK	STATIC COORDINATION	TACTICS POSITION SEQUENCE	PACE TECHNIQUE	TRAIL KEY
	- Social Development – how roles and	- Moral Development – developing empathy for	- Spiritual Development – fascination in learning	- Moral Development – understanding ethical	- Cultural Development – awareness of different	- Social Development – learning about ourselves.
	responsibilities have developed.	local and global community.	about natural world.	and moral issues (food miles and carbon	religious features.	- British Values – local identity
		- British Values – Mutual respect		footprint).	- Social Development – awareness of	
SMSC and British				- Cultural Development – awareness of different	developments of farming and transport.	
Values				cultural economies.		
Rich Experiences		French Christmas traditions	- Natural History Museum – fossil tour	- Visit local farm shop/pick your own farm		- Treasure Hunt on Plymouth Hoe - Brian Pollard visit
•	- Join a library.	- Sing in a public performance.	- Explore the outdoors on a wintery day.	- Feed and stroke a school pet.	- Represent your school in a competition.	- Brian Pollard Visit - Make giant bubbles.
Discourse List	- Learn to skip.	- Sing carols around a Christmas tree.	- Play in the snow.	- Identify 10 British trees.	- Compete in a sport event.	- Build a den.
Discovery List (some flexibility and	- Have a historical event.	- Sing carols around a Christinas tree.	- Make something out of papier-mâché.	- Identify 10 British wildflowers.		- Ride a train across the Royal Albert Bridge into
overlap with these				- Visit a farm.		Cornwall.
experiences)						- Help out at a community event.