

Mathematics - Whole School Progression Map

Discovery MAT - Maths Curriculum Statement

Quote that guides us:

Pure mathematics is, in its way, the poetry of logical ideas. - Albert Einstein

We will always have STEM with us. Some things will drop out of the public eye and go away, but there will always be science, engineering, and technology. And there will always, always be mathematics. - Katherine Johnson, African-American mathematician

Why is it important to teach Mathematics?

At Discovery Multi-Academy Trust, we are dedicated to ensuring that children are able to distinguish the importance of mathematics in the wider world and that they are also able to use their mathematical skills and knowledge confidently in their lives in a range of diverse contexts. We want all children to enjoy mathematics and to experience success in the subject, with the ability to reason mathematically in both mathematics and other subjects across the curriculum e.g. STEM and English. We are committed to developing children's curiosity about the subject, as well as an appreciation of the beauty and power of mathematics.

Key Concepts:

- Number (Number and Place Value; Addition and Subtraction; Multiplication and Division; Fractions.)
- Measurement
- Geometry (Properties of Shapes; Position and Direction.)
- Statistics

Curriculum Design (Implementation)

Each school within the Trust follows the National Curriculum for Mathematics. The National Curriculum for Mathematics aims to ensure that all pupils:

- Become fluent in the fundamentals of mathematics through varied and frequent practice with complexity increasing over time
- Develop conceptual understanding and ability to recall and apply knowledge rapidly and accurately
- Reason mathematically; follow a line of inquiry, conjecture relationships and generalisations
- Develop an argument, justification and proof buy using mathematical language
- Problem solve by applying knowledge to a variety of routine and non-routine problems breaking down problems into simpler steps and persevering in answering

Teachers follow the National Curriculum to ensure maths objectives are covered during their timetabled lessons. A wide range of resources are also used to support the teaching of maths, including White Rose and NCETM. Multiplication tables are a focus (within school and at home) for KS2 pupils and in KS1 number facts are taught and practised to support with this.

Knowledge Focused

Retrieval practice is the opportunity for all children to recall previous learning, in order to remember it byu sroting the information in their long-term memory. This previous learning can be linked to the new learning about to take place or a gap that has been identified from assessments. Each child completes the task and is shared amongst peers. Children can observe if they have been successful, if it something they need to improve upon and acts as their next step.

New concepts are shared in a variety of ways. One of these ways includes sharing the concept within the context of an initial related problem, which children are able to discuss in partners. This initial problem-solving activity prompts discussion and reasoning, as well as promoting an awareness of maths in relatable real-life contexts that link to other areas of learning. In KS1, these problems are almost always presented with objects (concrete manipulatives) for children to use. Children are also encouraged to use manipulatives in KS2 and are a part of the Quality First Teaching. Teachers use a range of questions to draw out pupil's thoughts and their reasoning. The class teacher then leads children through strategies for solving the problem, including those already discussed. A mathematics lesson includes a series of learning opportunities, each one building on the last to provide children with the confidence to successful complete the

independent practice. Independent practice provides the means for all children to develop their fluency further, before progressing to more complex related problems. Mathematical topics are taught in small blocks, to enable the achievement of 'mastery' over time. The topics are also carefully planned to support the school's thematic approach to ensure the maximum opportunity to retrieve previous learning. Each lesson phase provides the means to achieve greater depth, with more able children being offered rich and sophisticated problems, as well as exploratory, investigative tasks, within the lesson as appropriate.

What we do well as a school

Teachers have the flexibility to plan creative, meaningful and contextual lessons. Planning supports the needs of the children and extends those who have the fluency but need reasoning and problem-solving activities to deepen their understanding. The impact of this flexible planning creates independent and resilient learners who thrive on achieving, and being the best they can be.

Regular and ongoing assessment informs teaching, as well as Point of Need intervention, to support and enable the success of each child. These factors ensure that we are able to maintain high standards, with achievement at the end of KS2 above the national average and a good proportion of children demonstrating greater depth, at the end of each key stage.

Maths National Curriulum & EYFS Framework

National Curriculum Statements:

Purpose of study

Mathematics is a creative and highly interconnected discipline that has been developed over centuries, providing the solution to some of history's most intriguing problems. It is essential to everyday life, critical to science, technology and engineering, and necessary for financial literacy and most forms of employment. A high-quality mathematics education therefore provides a foundation for understanding the world, the ability to reason mathematically, an appreciation of the beauty and power of mathematics, and a sense of enjoyment and curiosity about the subject.

Aims

The national curriculum for mathematics aims to ensure that all pupils:

- become fluent in the fundamentals of mathematics, including through varied and frequent practice with increasingly complex problems over time, so that pupils develop conceptual understanding and the ability to recall and apply knowledge rapidly and accurately
- reason mathematically by following a line of enquiry, conjecturing relationships and generalisations, and developing an argument, justification or proof using mathematical language
- can solve problems by applying their mathematics to a variety of routine and non-routine problems with increasing sophistication, including breaking down problem s into a series of simpler steps and preserving in seeking solutions

Mathematics in an interconnected subject in which pupils need to be able to move fluently between representations and mathematical ideas. The programmes of study are, by necessity, organized into apparently distinct domains, but pupils should make rich connections across mathematical ideas to develop fluency, mathematical reasoning and competence in solving increasingly sophisticated problems. They should also apply their mathematical knowledge to science and other subjects.

The expectation is that the majority of pupils will move through the programmes of study broadly the same pace. However, decisions about progress should always be based on security of pupils' understanding and their readiness to progress to the next stage. Pupils who grasp concepts rapidly, should be challenged through being offered rich and sophisticated problems before any acceleration through new content. Those who are not sufficiently fluent with earlier material should consolidate their understanding, including through additional practice, before moving on.

Information and Communication Technology (ICT)

Calculators should not be used as a substitute for good written and mental arithmetic. They should therefore only be introduced near the end of key stage 2 to support pupils' conceptual understanding and exploration of more complex number problems, if written and mental arithmetic are secure. In both primary and secondary schools, teachers should use their judgement about when ICT tools should be used.

Spoken Language

The national curriculum for mathematics reflects the importance of spoken language in pupils' development across the whole curriculum – cognitively, socially and linguistically. The quality and variety of language that pupils hear and speak are key factors in developing their mathematical vocabulary and presenting a mathematical justification, argument or proof. They must be assisted in making their thinking clear to themselves as well as others, and teachers should ensure that pupils build secure foundations by using discussion to probe and remedy their misconceptions.

School Curriculum

The programmes of study for mathematics are set out year-by-year for key stages I and 2. Schools are, however, only required to teach the relevant programme of study by the end of the key stage. Within each key stage, schools, therefore have the flexibility to introduce content earlier or later than set out in the programme of study. In addition, schools can introduce key stage content during an earlier stage, if appropriate. All schools are also required to set out their school curriculum for mathematics on a year-by-year basis and make this information available online.

Attainment Targets

By the end of each key stage, pupils are expected to know, apply and understand matters, skills and processes specified in the relevant programme of study.

Schools are not required by law to teach the example content in [square brackets] or the content indicated as being 'non-statutory.'

EYFS

At the end of the foundation stage pupils will;

Have a deep understanding of number to 10, including the composition of each number. (M)

Subitise (recognise quantities without counting) up to 5. (M)

Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts. (M) Verbally count beyond 20, recognising the pattern of the counting system. (M)

Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. (M)

Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally. (M)

Number: Number and Place Value

			Key Vocabulary			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
One	Forwards	Ones	Hundreds	Thousands	Ten thousands	Intervals across zero
Two	Backwards	Tens	Three-digit	Four-digit	Hundred thousands	Three decimal places
Three	Numerals	Two-digit	Ten more	Negative number	Millions	Hundredths
Four	Words	Estimate	One hundred more	One thousand more	Context	Thousandths
Five	Multiples	Place value	Ten less	One thousand less	Steps of powers	Ten thousandths
Six	Equal to	Solve	One hundred less	Decimal	Decimal	Numbers up to ten
Seven	More than	Problems	Roman numeral	Decimal place	Equivalents	million
Eight	Less than	Greater than >	Numbers up to one	Rounding	Two decimal places	
Nine	Fewer	Less than <	thousand	Place holder	Thousandths	
Ten	Most	Nearest ten		Nearest ten	Numbers up to one	
Number	Least	Number facts		Nearest hundred	million	
zero	Identify	Partition		Nearest thousand		
count on/back	Represent	Count in steps		One place		
lots	Digit	Zero		Whole number		
more	Calculate	Compare		Integer		
few	Odd	Determine		Tenths		
fewer	Even	Value		Hundredths		
compare	Pattern					
sort	Numbers up to 100					
order						
before						
after						
less						
many						
most						
the same as						
ones pair						
Pali			COUNTING			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Subitise	Count to and across			Count backwards	Interpret negative	Use negative numbers
(recognize	100, beginning with 0			through zero to	numbers in context,	in context, and
quantities without	or I, or from any			include negative	count forwards and	calculate intervals
counting) up to 5.	given number			numbers	backwards with	across zero
					positive and negative	
					whole numbers,	

Verbally count beyond 20, recognising the pattern of the counting system.	Count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens Given a number, identify one more and one less	Count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward	Count from 0 in multiples of 4, 8, 50 and 100; Find 10 or 100 more or less than a given number	Count in multiples of 6, 7, 9, 25 and 1 000 Find I 000 more or less than a given number	including through zero Count forwards or backwards in steps of powers of 10 for any given number up to 1, 000, 000	
	Count within 100, forwards and backwards, starting with any number.		Know that 10 tens are equivalent to 1 hundred, and that 100 is 10 times the size of 10; apply this to identify and work out how many 10s there are in other three-digit multiples of 10	Know that 10 hundreds are equivalent to I thousand, and that I,000 is 10 times the size of 100; apply this to identify and work out how many 100s there are in other four-digit multiples of 100.	Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.1. Know that 100 hundredths are equivalent to 1 one, and that 1 is 100 times the size of 0.01. Know that 10 hundredths are equivalent to 1 tenth, and that 0.1 is 10 times the size of 0.01.	Understand the relationship between powers of 10 from I hundredth to 10 million, and use this to make a given number 10, 100, I,000, I tenth, I hundredth or I thousandth times the size (multiply and divide by 10, 100 and 1,000).
Compare	Lise the language of	Compare and order	COMPARING NUMBE Compare and order	Order and compare	Read, write, order	Read, write, order
quantities up to 10 in different contexts, recognizing when one quantity is	Use the language of: equal to, more than, less than (fewer), most, least	numbers from 0 up to 100; use <, > and = signs	numbers up to 1000	numbers beyond 1 000 compare numbers with the same number of decimal places up to two decimal places	and compare numbers to at least 1, 000, 000 and determine the value of each digit	and compare numbers up to 10, 000, 000 and determine the value of each digit (appears

greater than, less than or the same as the other quantity.	Reason about the	Reason about the	Reason about the	(copied from Fractions) Reason about the	(appears also in Reading and Writing Numbers) Reason about the	also in Reading and Writing Numbers) Reason about the
	location of numbers to	location of any two-	location of any three-	location of any four-	location of any	location of any
	20 within the linear	digit number in the	digit number in the	digit number in the	number with up to 2	number up to 10
	number system,	<mark>linear number system,</mark>	linear number system,	<mark>linear number system,</mark>	decimals places in the	million, including
	including comparing	including identifying	including	including	linear number system,	decimal
	using < > and =	the previous and next	identifying the	identifying the	including identifying	fractions, in the linear
		multiple of 10.	previous and next multiple of	previous and next multiple of	the previous and next multiple of I and 0.1	number system, and round numbers, as
			100	1,000	and rounding to the	appropriate, including
			and 10.	and 100, and rounding	nearest of each.	in
				to		contexts.
				the nearest of each.		
			RESENTING AND EST		5	
Explore and	Identify and represent	Identify, represent and	Identify, represent and	Identify, represent and		
represent	numbers using objects	estimate numbers	estimate numbers	estimate numbers		
patterns within	and pictorial	using different	using different	using different		
numbers up to 10.	representations including the number	representations, including the number	representations	representations		
	line	line				
	0	0				

		READING AND W	VRITING NUMBERS (i	ncluding Roman Numeral	(s)	
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Write recognisable	Read and write	Read and write	Read and write		Read, write, order and	Read, write, order and
numbers most of	numbers from 1 to	numbers to at least	numbers up to 1 000 in		compare numbers to	compare numbers up
which are	20 in numerals and	100 in numerals and	numerals and in words		at least 1,000,000 and	to
correctly formed.	words.	in words			determine the value of	10, 000, 000 and
					each digit	determine the value of
					(appears also in	each digit
					Comparing Numbers)	(appears also in
						Understanding Place
Link the number			Tell and write the time	Read Roman numerals	Read Roman numerals	Value)
symbol (numeral)			from an analogue clock, including using Roman	to 100 (I to C) and	to 1,000 (M) and	
with its cardinal			numerals from I to XII,	know that over time,	recognise years	
number value.			and 12-hour and 24-hour	the numeral system	written in Roman	
			clocks	changed to include the	numerals.	
			(copied from	concept of zero and place value.		
			Measurement)	•		
			DERSTANDING PLAC			
Have a deep		Recognise the place	Recognise the place	Recognise the place	Read, write, order and	Read, write, order and
understanding of		value of each digit in a	value of each digit in a	value of each digit in a	compare numbers to	compare numbers up
number to 10 and		two-digit number	three-digit number	four-digit number	at least 1, 000, 000 and	to 000 000
beyond, including		(tens, ones)	(hundreds, tens, ones)	(thousands, hundreds,	determine the value of	10, 000 000 and determine the value of
the composition of each number.				tens, and ones)	each digit (appears also in Reading	each digit (appears also
each number.					and Writing Numbers)	in Reading and Writing
						Numbers)
				Find the effect of dividing a	Recognise and use	Identify the value of each
				one- or two-digit number	thousandths and relate	digit to three decimal
				by 10 and 100, identifying	them to tenths, hundredths	places and multiply and
				the value of the digits in	and decimal equivalents (copied from Fractions)	divide numbers by 10, 100
				the answer as units, tenths and hundredths	(copied from Fractions)	and I, 000 where the answers
				(copied from Fractions)		are up to three decimal
				(copied iroin rracdons)		places (copied from
						Fractions)
		Recognise the place	Recognise the place	Recognise the place	Recognise the place	Recognise the place
		value of each digit in	value of each digit in	value of each digit in	value of each digit in	value of each digit in
		two-digit numbers,	three-digit numbers,	four-digit numbers,	numbers with up to 2	numbers up to ten
		and compose and	and compose and	and compose and	decimal places, and	million including
		decompose two-digit	decompose three-digit	decompose four-digit	compose and	decimal fractions.
		numbers using	numbers using	numbers using	decompose numbers	

	standard and non- standard partitioning.	standard and non-standard partitioning. Divide 100 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in multiples of 100 with 2, 4, 5 and 10 equal parts.	standard and non-standard partitioning. Divide 1,000 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in multiples of 1,000 with 2, 4, 5 and 10 equal parts.	with up to 2 decimal places using standard and non-standard partitioning. Divide I into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in units of I with 2, 4, 5 and 10 equal parts.	Compose and decompose numbers up to ten million using standard and non-standard partitioning. Divide powers of 10, from 1 hundredth to 10 million, into 2, 4, 5 and 10 equal parts, and read scales/number lines with labelled intervals divided into 2, 4, 5 and 10 equal
				Convert between units of measure, including using common decimals and fractions	parts.

		ROUN	NDING		
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
			Round any number to the nearest 10, 100 or 1,000	Round any number up to 1,000,000 to the nearest 10, 100, 1,000, 10,000 and 100,000	Round any whole number to a required degree of accuracy
			Round decimals with one decimal place to the nearest whole number (copied from Fractions)	Round decimals with two decimal places to the nearest whole number and to one decimal place (copied from Fractions)	Solve problems which require answers to be rounded to specified degrees of accuracy (copied from Fractions)
		NUMBE	R FACTS		
Develop fluency in addition and subtraction facts within 10.	Secure fluency in addition and subtraction facts within 10, through continued practice.	Secure fluency in addition and subtraction facts that bridge 10, through continued practice.			
Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers.		Recall multiplication facts, and corresponding division facts, in the 10, 5, 2, 4 and 8 multiplication tables, and recognise products in these multiplication tables as multiples of the corresponding number	Recall multiplication and division facts up to 12 x 12, and recognize products in multiplication tables as multiples of the corresponding number.	Secure fluency in multiplication table facts, and corresponding division facts, through continued practice.	
			Solve division problems, with two-digit dividends and one-digit divisors, that involve remainders, and interpret remainders appropriately according to the context.		
		Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 10).	Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 100)	Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by I tenth or I hundredth).	

	PROBL	EM SOLVING		
Use place value number facts to problem	to solve and practical problem	s practical problems that	Solve number problems and practical problems that involve all of the above	Solve number and practical problems that involve all of the above

Number: Addition and Subtraction

			Key Vocabulary			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Add More Altogether takeaway number line one more one less equals equal to double half how many? Make total	One step problem Concrete object Pictorial representation Missing number Read Write Interpret Equals = Signs One-digit Two-digit Ones Mental Mentally	Column addition Column subtraction Tens Order Inverse Relationship Calculation Solve problems Missing number problems Quantities Measures Formal written method Mental method Operation Apply Whole number	Three-digit number Hundreds Estimate Number facts	Two-step problems Context Four-digit	Increasingly large numbers More than 4 digits Rounding Determine Context Multi-step problems	Estimation Mixed operations
		TTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTT	NUMBER BONDS			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Explore the composition of numbers to 10	Represent and use number bonds and related subtraction facts within 20	Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100				
	Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.	Add and subtract across 10.	Calculate complements to 100.			Understand that 2 numbers can be related additively or multiplicatively, and quantify additive and multiplicative relationships (multiplicative relationships restricted

						to multiplication by a whole number).
		MI	ENTAL CALCULAT	ION		
Compare quantities up to 10 in different context Automatically recall (sometimes without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.	Add and subtract one-digit and two- digit numbers to 20, including zero	Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: * a two-digit number and ones * a two-digit number and tens * two two-digit numbers * adding three one- digit numbers	Add and subtract numbers mentally, including: * a three-digit number and ones * a three-digit number and tens * a three-digit number and tens hundreds		Add and subtract numbers mentally with increasingly large numbers	Perform mental calculations, including with mixed operations and large numbers
Automatically recall number bonds for numbers 0-5 and some to 10.	Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs (appears also in Written Methods)	Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot				Use their knowledge of the order of operations to carry out calculations involving the four operations

			WRITTEN METHO	DDS		
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
	Read, write and	Recognise the	Add and subtract	Add and subtract	Add and subtract	Use a given additive or
	<u>interpret</u>	subtraction structure	numbers with up to	numbers with up to 4	whole numbers with	<u>multiplicative</u>
	<u>mathematical</u>	of 'difference' and	three digits, using	digits using the formal	more than 4 digits,	calculation to derive or
	statements involving	answer questions of	formal written	written methods of	including using formal	complete a related
	addition (+),	the form, "How many	methods of	columnar addition	written methods	calculation, using
	subtraction (-) and	more?"	columnar addition	and subtraction	(columnar addition and	arithmetic properties,
	equals (=) signs, and		and subtraction	where appropriate	subtraction)	inverse relationships,
	relate additive				·	and
	expressions and					<mark>place-value</mark>
	equations to real-life					<mark>understanding.</mark>
	contexts.					
	(appears also in Mental					
	Calculation)					
		NVERSE OPERATION				
		Recognise and use the	Estimate the answer	Estimate and use	Use rounding to check	Use estimation to
		inverse relationship	to a calculation and	inverse operations to	answers to calculations	check answers to
		between addition and	use inverse	check answers to a	and determine, in the	calculations and
		subtraction and use	operations to check	calculation	context of a problem,	determine, in the
		this to check	answers		levels of accuracy	context of a problem,
		calculations and solve				levels of accuracy.
		missing number				
		problems.				
		Add and subtract	Manipulate the			Solve problems
		within 100 by applying	additive relationship:			<mark>involving ratio</mark>
		<mark>related one-digit</mark>	Understand the			relationships.
		addition and	inverse			
		subtraction facts: add	relationship between			
		and subtract only ones	addition and			
		or only tens to/from a	subtraction,			
		two-digit number.	and how both relate			
			to the part-part-			
			whole structure.			
			Understand and use			
			the commutative			
			property of addition,			
			and understand the			
			related property for			
			subtraction.			

			PROBLEM SOLVIN	G		
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
	Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$	Solve problems with addition and subtraction: * using concrete objects and pictorial representations, including those involving numbers, quantities and measures * applying their increasing knowledge of mental and written methods Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change (copied from Measurement)	Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction	Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why	Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why Solve problems involving addition, subtraction, multiplication and division
		Add and subtract within 100 by applying related one-digit addition and subtraction facts: add and subtract any 2 two-digit numbers.				Solve problems with 2 unknowns.

Number: Multiplication and Division

			Key Vocabulary			
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Times	Multiples	Multiplication facts	Missing number	Derived facts	Decimals	Scale factor
counting in ones,	Twos	Division facts	problem	Factors	Four-digit	Long division
twos, fives, tens	Fives	Multiplication tables	Estimate	Factor pairs	Long multiplication	Whole number
lots of	Tens	Odd numbers	Inverse	Scaling problems	Short division	remainders
groups of	Number	Even numbers	Formal written	Three-digit	Remainders	Fractions
once	Multiply	Share	method		Context	Rounding
twice	Divide	Equally	Mathematical		Common factors	Mixed operations
five times	Multiplication	Repeated division	statement		Common multiples	
sharing	Division	Calculate	Recall		Prime numbers	
share	One step problem		Integer		Prime factors	
set	Answer		Two-digit		Composite number	
group	Concrete object		One-digit		Square number	
left	Pictorial				Cube number	
left over	representation				Notation	
double	Arrays				Squares	
half	Count				Cubes	
	Equals					
	Write					
			JLTIPLICATION & DIVISION			
	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Explore and	Count in multiples of	Count in steps of 2, 3, and	Count from 0 in multiples of 4,		Count forwards or	
represent patterns	twos, fives and tens (copied from Number	5 from 0, and in tens from	8, 50 and 100 (copied from Number and	6, 7, 9, 25 and 1 000 (copied from	backwards in steps of	
within numbers up	and Place Value)	any number, forward or backward	(copied from Number and Place Value)	Number and Place	powers of 10 for any given number up to	
to 10 and beyond.	and hace value)	(copied from Number	race value)	Value)	1 000 000	
		and Place Value)		,,	(copied from Number	
		,			and Place Value)	
Explore double		Recall and use	Recall and use	Recall		
facts and how		multiplication and	multiplication and division	•		
quantities can be		division facts for the	facts for the 3, 4 and 8	division facts for		
distributed		2, 5 and 10	multiplication tables	multiplication		
equally.		multiplication tables,				

including recognising odd and even numbers Recognise repeated addition contexts, representing them with multiplication equations and calculating the product, within the 2, 5 and 10 multiplication tables.	Apply known multiplication and division facts to solve contextual problems with different structures, including quotitive and partitive division.	Multiply and divide whole numbers by 10 and 100 (keeping to whole number quotients); understand this as equivalent to making a number 10 or 100 times the size.	Multiply and divide numbers by 10 and 100; understand this as equivalent to making a number 10 or 100 times the size, or 1 tenth or 1 hundredth times the size.	Understand that 2 numbers can be related additively or multiplicatively, and quantify additive and multiplicative relationships (multiplicative relationships restricted to multiplication by a whole number).
	MENTAL CALCULATIO	N		micro manipory.
	Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Written Methods)	Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers	Multiply and divide numbers mentally drawing upon known facts	Perform mental calculations, including with mixed operations and large numbers
Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot		Recognise and use factor pairs and commutativity in mental calculations (appears also in Properties of Numbers)	Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000	Associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. 3/8) copied from fractions

		WRITTEN CALCULATION	N		
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
	Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs	Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Mental Methods)	Multiply two-digit and three-digit numbers by a one-digit number using formal written layout	Multiply numbers up to 4 digits by a one-or two-digit number using a formal written method, including long multiplication for two-digit numbers	Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
				Divide a number with up to 4 digits by a one-digit number using a formal written method, and interpret remainders appropriately for the context.	Divide numbers up to 4-digits by a two-digit whole number using the formal written method of short division where appropriate for the context divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
					use written division methods in cases where the answer has up to two decimal places (copied from Fractions (including decimals))

PRO	PERTIES OF NUMBE	ERS: MULTIPLES, FACT	Understand and apply the distributive property of multiplication.	Multiply any whole number with up to 4 digits by any one-digit number using a formal written method.	1RFRS
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
			Recognise and use factor pairs and commutativity in mental calculations (repeated)	Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. Know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers Establish whether a number up to 100 is prime and recall prime numbers up to 19	Identify common factors, common multiples and prime numbers Use common factors to simplify fractions; use common multiples to express fractions in the same denomination (copied from Fractions)
				Recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3)	Calculate, estimate and Compare volume of cubes and cuboids using standard units, including centimetre cubed (cm ³) and cubic metres (m ³), and extending to other units such as mm and km ³ (copied from Measures)

Relate grouping	Manipulate	Find factors and
problems where the	multiplication and	multiples of positive
number of groups is	division equations, and	whole numbers,
<mark>unknown to</mark>	understand and apply	<u>including</u>
multiplication multiplication	the commutative	common factors and
equations with a	property of	common multiples,
missing factor, and	multiplication.	<u>and</u>
to division to division		<mark>express a given</mark>
equations (quotitive		<mark>number</mark>
division).		as a product of 2 or 3
		factors.

	ORDER OF OPERATIONS									
Year I	Year 2	Year 3	Year 4	Year 5	Year 6					
					Use their knowledge of the order of operations to carry out calculations involving the four operations					
	INVERSE	OPERATIONS, ESTIMAT	TING AND CHECKING A	ANSWERS						
		Estimate the answer to a calculation and use inverse operations to check answers (copied from Addition and Subtraction)	Estimate and use inverse operations to check answers to a calculation (copied from Addition and Subtraction)		Use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy					

PROBLEM SOLVING									
Year I	Year 2	Year 3	Year 4	Year 5	Year 6				
Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts	Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects	Solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	Solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple	Solve problems involving addition, subtraction, multiplication and division Solve problems involving similar shapes where the scale factor is known or can be found (copied from Ratio and Proportion)				

Number: Fractions (including Decimals and Percentages)

		Key Voc	cabulary		
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Fraction Half Equal parts One whole Object Shape Quantity Quarter	Simple fractions Equivalent Count	Tenths Unit fractions Non-unit fractions Numerator Denominator Compare Order Add Subtract Solve problems	Hundredths Decimal Decimal place One decimal place Two decimal places Round decimals Whole number Common equivalent fractions Decimal equivalents Dividing Ones Tenths Hundredths	Thousandths Multiples Three decimal places Percent Number of parts per hundred Percentages Decimal fraction Mixed numbers Improper fractions Proper fraction Convert Mathematical statements Multiply	Common factors Common multiples Decimal fraction equivalents Simplest form
			Simple measure	Percentage and decimal	
		COUNTING IN FR	Money problems ACTIONAL STEPS	equivalents	
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
	Pupils should count in fractions up to 10, starting from any number and using the 1/2 and 2/4 equivalence on the number line (Non Statutory Guidance)	Count up and down in tenths	Count up and down in hundredths		
		RECOGNISIN			
Recognise, find and name a half as one of two equal parts of an object, shape or quantity	Recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity	Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators	Recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten	Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (appears also in Equivalence)	

Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity	Recognise that tenths arise from dividing an object into 10 equal parts and in dividing one – digit numbers or quantities by 10. Recognise and use fractions as numbers: unit fractions with small denominators			
	COMPARING	FRACTIONS		
	Compare and order unit fractions, and fractions with the same denominators		Compare and order fractions whose denominators are all multiples of the same number	Compare and order fractions, including fractions > I
	Find unit fractions of quantities using known division facts (multiplication tables fluency).		Find non-unit fractions of quantities.	Express fractions in a common denomination and use this to compare fractions that are similar in value.
	Reason about the location of any fraction within I in the linear number system.	Reason about the location of mixed numbers in the linear number system.		Compare fractions with different denominators, including fractions greater than I, using reasoning, and choose between reasoning and common denomination as a comparison strategy.

			COMPARING DECIM	ALS	
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
			Compare numbers with the same number of decimal places up to two decimal places	Read, write, order and compare numbers with up to three decimal places	Identify the value of each digit in numbers given to three decimal places
		R	OUNDING INCLUDING D	ECIMALS	
			Round decimals with one decimal place to the nearest whole number	Round decimals with two decimal places to the nearest whole number and to one decimal place	Solve problems which require answers to be rounded to specified degrees of accuracy
	EQ	UIVALENCE (INCI	UDING FRACTIONS, DEC	CIMALS AND PERCENTAGES)	
	Write simple fractions e.g. $\frac{1}{2}$ of $6 = 3$ and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$.	Recognise and show, using diagrams, equivalent fractions with small denominators	Recognise and show, using diagrams, families of common equivalent fractions	Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths	Use common factors to simplify fractions; use common multiples to express fractions in the same denomination
			Recognise and write decimal equivalents of any number of tenths or hundredths	Read and write decimal numbers as fractions (e.g. $0.71 = {}^{71}/{}_{100}$)	Associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction
				Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents	(e.g. ³ / ₈)
			Recognise and write decimal equivalents to $\frac{1}{4}$; $\frac{1}{2}$; $\frac{3}{4}$	Recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100 as a decimal fraction	Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.
			Convert mixed numbers to improper fractions and vice versa.	Find equivalent fractions and understand that they have the same value and the same position in the linear number system.	

	ADDITION AND SUBTRACTION OF FRACTIONS							
Year I	Year 2	Year 3	Year 4	Year 5	Year 6			
		Add and subtract fractions with the same denominator within one whole	Add and subtract fractions with the same denominator	Add and subtract fractions with the same denominator and multiples of the same number	Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions			
		$(e.g.^{5}/_{7} + ^{1}/_{7} = ^{6}/_{7})$		Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > I as a mixed number (e.g. ${}^2/_5 + {}^4/_5 = {}^6/_5 = I^1/_5$)				
		Add and subtract fractions with the same denominator, within I.	Add and subtract improper and mixed fractions with the same denominator, including bridging whole numbers.	Recall decimal fraction equivalents for ½2, 1/4, 1/5 and 1/10, and for multiples of these proper fractions				
		MULTIPI	LICATION AND DIVISION	I				
				Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	Multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$)			
					Multiply one-digit numbers with up to two decimal places by whole numbers			
					Divide proper fractions by whole numbers (e.g. $\frac{1}{3} \div 2 = \frac{1}{6}$)			

	MULTIPLICATION AND DIVISION OF DECIMALS						
Year I	Year 2	Year 3	Year 4	Year 5	Year 6		
					Multiply one-digit numbers		
					with up to two decimal places		
			F: 1 1 66 6 1: 11:		by whole numbers		
			Find the effect of dividing a		Multiply and divide numbers by		
			one- or two-digit number by 10 and 100, identifying the		10, 100 and 1000 where the answers are up to three		
			value of the digits in the		decimal places		
			answer as ones, tenths and		decimal places		
			hundredths				
					Identify the value of each digit		
					to three decimal places and		
					multiply and divide numbers by		
					10, 100		
					and 1000 where the answers		
					are up to three decimal places		
					Associate a fraction with		
					division and calculate decimal		
					fraction equivalents (e.g.		
					0.375) for a simple fraction		
					(e.g. ³ / ₈)		
					Use written division methods		
					in cases where the answer has		
					up to two decimal places		

	PROBLEM SOLVING									
Year I	Year 2	Year 3	Year 4	Year 5	Year 6					
		Solve problems that involve all of the above	Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number	Solve problems involving numbers up to three decimal places						
			Solve simple measure and money problems involving fractions and decimals to two decimal places.	Solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{4}{5}$ and those with a denominator of a multiple of 10 or 25.						

Ratio and Proportion

	Key Vocabulary								
Year I	Year 2	Year 3	Year 4	Year 5	Year 6				
					Ratio Proportion For everythere are Part Whole Scale factor Enlargement Similar shapes Length Width				
					perimeter				
Statements only	y appear in Year 6 but sho	ould be connected to pre	vious learning, particularl	y fractions and multip					
					Year 6				
					Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts				
					Solve problems involving the calculation of percentages [for example; of measures, and such as 15% of 360] and the use of percentages for comparison				
					similar shapes where the				

		scale factor is known or can be found
		Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.

<u>Algebra</u>

	Key Vocabulary									
Year I	Year 2	Year 3	Year 4	Year 5	Year 6					
Solve One-step problem Missing number Check Calculate problem Sequence Chronological	Inverse Relationship Compare Order Arrange Pattern		Perimeter Algebra Algebraically	Properties Rectangles Deduce Related facts Missing lengths Missing angles	Missing number problem Pairs Number sentence Variables Combination Possibility Enumerate Equation Formulae					
		EQU#	TIONS							
Year I	Year 2	Year 3	Year 4	Year 5	Year 6					
Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \Box - 9$ (copied from Addition and Subtraction)	Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems. (copied from Addition and Subtraction)	Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. (copied from Addition and Subtraction) Solve problems, including missing number problems, involving multiplication and division, including integer scaling (copied from Multiplication and Division)		Use the properties of rectangles to deduce related facts and find missing lengths and angles (copied from Geometry: Properties of Shapes)	Express missing number problems algebraically					
	Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction)				Find pairs of numbers that satisfy number sentences involving two unknowns					
Represent and use number bonds and related subtraction facts within 20 (copied from Addition and Subtraction)					Enumerate all possibilities of combinations of two variables					

FORMULAE									
Year I	Year 2	Year 3	Year 4	Year 5	Year 6				
			Perimeter can be expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit. (Copied from NSG measurement)		Recognise when it is possible to use formulae for area and volume of shapes (copied from Measurement)				
		SEQU	ENCES						
Sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening (copied from Measurement)	Compare and sequence intervals of time (copied from Measurement)				Generate and describe linear number sequences				

Measurement

	Key Vocabulary								
EY	′FS)	Year I	Year 2	2	Year 3	Year 4	Year 5	Year 6
days of the week month year weekend birthday holiday morning	long longer short shorter heavy light empty full	Length Height Longest Shortest Tall Double Half Mass	Lighter than Volume Full Empty More than Less than Half Half full	Greater than > Less than < Equals = Intervals Standard units Estimate Direction	Litres Millilitres Symbols Money Pounds (£) Pence (p) Change	Duration Time taken Nearest minute Record Seconds a.m. p.m. noon	Estimate Rectilinear Figure Area Rectilinear shapes Convert	Square centimetres (cm2) Square metres (m2) Irregular shapes Volume (cm3) Cubes	Decimal notation Cubic centimetres (cm3) Cubic metres (m3) Cubic
afternoon evening night day bedtime dinnertime playtime today yesterday tomorrow before after next, last now fast slow old new clock first	tall small large thick thin low ruler holds container weigh coin pound cost money penny (p) buy pay	Heavy Light Heavier than Record Hours Minutes Hour Half past O clock Hands Seconds Coins Notes Dates Weeks Months	Quarter Quicker Slower Earlier Later Sequence events Chronological order Before After Next First Evening	Temperature Unit Scales Rulers Thermometers Measuring vessels Metres Centimetres Kilograms Grams Degrees Celsius	Five past Ten past Quarter past Twenty past Twenty- five past Half past Twenty- five to Twenty to Quarter to Ten to Five to	midnight kilometre add subtract millimetres perimeter simple 2-D shapes analogue clock roman numerals 12-hour 24-hour Leap year		Cuboids Square numbers Cube numbers Metric units Imperial units Inches Pounds Pints	millimetres (mm3) Miles Formulae
last size weight capacity time money									

COMPARING AND ESTIMATING									
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6			
Compare length,	Compare, describe and	Compare and order		Estimate,	Calculate and	Calculate,			
weight and	solve practical problems	lengths, mass,		compare and	compare the	estimate and			
capacity.	for:	volume/capacity and		calculate	area of	compare			
	* lengths and heights	record the results		different	squares and	volume of			
	[e.g. long/short,	using $>$, $<$ and $=$		measures,	rectangles	cubes and			
	longer/shorter,			including	including using	cuboids using			
	tall/short, double/half]			money in	standard units,	standard			
	* mass/weight [e.g.			pounds and	square	units,			
	heavy/light, heavier			pence (also included in	centimetres	including			
	than, lighter than]			(also included in Measuring)	(cm ²) and	centimetre			
	* capacity and volume			i leasui iligj	square metres	cubed (cm³)			
	[e.g. full/empty, more than, less than, half,				(m ²) and	and cubic			
	half full, quarter]				estimate the	metres (m³),			
	* time [e.g. quicker,				area of	and extending			
	slower, earlier, later]				irregular	to other units			
					shapes (also	such as mm ³			
					included in	and km ³ .			
					measuring)	and kin .			
_					Estimate				
					volume (e.g.				
					using I cm ³ blocks to build				
					cubes and				
					cuboids) and				
					capacity (e.g.				
					using water)				
					doing water)				
	Sequence events in	Compare and	Compare durations of						
	chronological order	sequence intervals of	events, for example to						
	using language [e.g.	time	calculate the time taken						
	before and after, next,		by particular events or						
	first, today, yesterday,		tasks						
	tomorrow, morning,								
	afternoon and evening]								

			Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears also in Telling the Time)			
			and CALCULATING			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Measure and compare distance e.g. using cubes to measure how far toys travel.	Measure and begin to record the following: * lengths and heights * mass/weight * capacity and volume * time (hours, minutes, seconds)	Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels	Measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)	Estimate, compare and calculate different measures, including money in pounds and pence (appears also in Comparing)	Use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.	Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Converting)
			Measure the perimeter of simple 2-D shapes	Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres	Recognise that shapes with the same areas can have different perimeters and vice versa

		MEASU	URING and CALCULA	ATING		
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
	Recognise and know the value of different denominations of coins and notes	Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value Find different combinations of coins that equal the same amounts of money Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change	Add and subtract amounts of money to give change, using both £ and p in practical contexts	Teal T	Teal 3	rear o
				Find the area of rectilinear shapes by counting squares	Calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes Recognise and use square numbers and cube numbers, and the notation	Calculate the area of parallelograms and triangles Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [e.g. mm³ and km³].

					for squared (2) and cubed (3) (copied from Multiplication and Division)	Recognise when it is possible to use formulae for area and volume of shapes
			TELLING THE TIME			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Understand some important processes and changes in the natural world around them including the seasons and times day (day and night).	Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. Recognise and use language relating to dates, including days of the week, weeks, months and years	Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times. Know the number of minutes in an hour and the number of hours in a day. (appears also in Converting)	Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and I2-hour and 24-hour clocks Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears also in Comparing and Estimating)	Read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting) Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Converting)	Solve problems involving converting between units of time	

			CONVERTING	G		
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
		Know the number of minutes in an hour and the number of hours in a day. (appears also in Telling the Time)	Know the number of seconds in a minute and the number of days in each month, year and leap year	Convert between different units of measure (e.g. kilometre to metre; hour to minute)	Convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)	Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
				Read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting)	Solve problems involving converting between units of time	Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Measuring and Calculating)
				Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Telling the Time)	Understand and use equivalences between metric units and common imperial units such as inches, pounds and pints	Convert between miles and kilometres

Geometry: Properties of Shapes

			Key Vocabulary			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Flat	2-D shapes	Properties	Angle	Lines of symmetry	Angles	Radius
Round	3-D shapes	Compare	Turn	Symmetrical figure	Measure	Diameter
Sides	Two-dimensional	Common	Right angles	Classify	Degrees	Circumference
Corners	Three-dimensional	Line symmetry	Quarter of a turn	Geometric shapes	Missing lengths	Nets
Straight	Cuboid	Vertical line	Half-turn	Quadrilaterals	Missing angles	
Curved	Cube	Edges	Three quarters of a	Acute angle	Regular polygons	
Shape	Pyramid	Faces	turn	Obtuse angle	Irregular polygons	
Group	Cone	Vertices	Complete turn		Degrees	
Sort	Cylinder	Pentagon	Horizontal lines		Estimate	
Make	Sphere	Hexagon	Vertical lines		Compare	
Build		Octagon	Perpendicular lines		Reflex angle	
Draw		Nonagon	Parallel lines		Point	
Square		Decagon			Straight line	
Rectangle		Kite			Multiples	
Circle		Rhombus				
Triangle		Polygon				
Triangic		Square-based pyramid				
		Triangular pyramid				
		Triangular prism				
		Rectangular prism				
		Pentagonal prism				
		Hexagonal prism				
		Octagonal prism				
E) / E0			YING SHAPES AND			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Compose and	Recognise and name	Identify and describe		Identify lines of	Identify 3-D shapes,	Recognise, describe
decompose shapes	common 2-D and 3-D	the properties of 2-D		symmetry in 2-D	including cubes and	and build simple 3-D
so that children	shapes, including:	shapes, including the		shapes presented in	other cuboids, from 2-	shapes, including
recognize a shape	* 2-D shapes [e.g.	number of sides and		different orientations	D representations	making nets
can have other	rectangles	line symmetry in a				(appears also in Drawing and Constructing)
shapes within it,	(including squares),	vertical line				and Constructing)
just as numbers						
can.						

Recognise and name simple 2D shapes (square, triangle, circle, rectangle).	circles and triangles] * 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres].	Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces Identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]				Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
		DRA	WING AND CONSTR		Б	D 25 '
			Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them	Complete a simple symmetric figure with respect to a specific line of symmetry	Draw given angles, and measure them in degrees (°)	Draw 2-D shapes using given dimensions and angles Recognise, describe and build simple 3-D shapes, including making nets (appears also in Identifying Shapes and Their Properties)
	Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations.		Draw polygons by joining marked points, and identify parallel and perpendicular sides.	Draw polygons, specified by coordinates in the first quadrant, and translate within the first quadrant.		Draw, compose, and decompose shapes according to given properties, including dimensions, angles and area, and solve related problems.

			Identify line symmetry in 2D shapes presented in different orientations. Reflect shapes in a line of symmetry and complete a symmetric figure or pattern with respect to a specified line of symmetry.		
Y 1		PARING AND CLAS		· · ·	
Year I	Year 2 Compare and sort common 2-D and 3-D shapes and everyday objects	Year 3	Year 4 Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	Year 5 Use the properties of rectangles to deduce related facts and find missing lengths and angles Distinguish between regular and irregular polygons based on reasoning about equal sides and angles	Year 6 Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
				Compare areas and calculate the area of rectangles (including squares) using standard units.	

			Identify regular polygons, including equilateral triangles and squares, as those in which the side-lengths are equal and the angles are equal. Find the perimeter of regular and irregular polygons.		
		ANGLES			
		Recognise angles as a property of shape or a description of a turn		Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles	
		Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle	Identify acute and obtuse angles and compare and order angles up to two right angles by size	Identify: * angles at a point and one whole turn (total 360°) * angles at a point on a straight line and ½ a turn (total 180°) * other multiples of 90°	Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
		Identify horizontal and vertical lines and pairs of perpendicular and parallel lines			
Recognise common 2D and 3D shapes presented in different orientations, and	Use precise language to describe the properties of 2D and 3D shapes, and	Recognise right angles as a property of shape or a description of a turn, and identify right		Compare angles, estimate and measure angles in degrees (°)	

know that rectangles,	compare shapes by	angles in 2D shapes	and draw angles of a
triangles, cuboids and	reasoning about	<mark>presented in</mark>	given size.
pyramids are not	similarities and	different orientations.	
always similar to one	differences in		
another.	properties.		

Geometry: Position and Direction

			Key Vocabulary			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
position, distance, after, before, in, on, inside, under, on top of, behind, next to, above, below, top, bottom, side, outside, around, underneath, in front, front, back, before, middle, up, down, forwards, backwards, across, close, far, along, to, from, slide, roll, turn, stretch, bend, move	Half turn Quarter turn Three-quarter turn Left Right Up Down	Rotation Right angle Clockwise Anti-clockwise Order Arrange Sequence		Co-ordinates Quadrant Grid Translate Translation Axis x-axis y-axis	Reflection	Four quadrants
		POSITION	DIRECTION AND	MOVEMENT		
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Select, rotate and manipulate shapes in order to develop spatial reasoning skills.	Describe position, direction and movement, including half, quarter and three-quarter turns.	Use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)		Describe positions on a 2-D grid as coordinates in the first quadrant Describe movements between positions as translations of a given unit to the left/right and up/down	Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	Describe positions on the full coordinate grid (all four quadrants) Draw and translate simple shapes on the coordinate plane, and reflect them in the axes.

			Plot specified points and draw sides to complete a given polygon	
		PATTERN		
Continue, copy and create repeating patterns.	Order and arrange combinations of mathematical objects in patterns and sequences			

Statistics

		Key Vo	cabulary		
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
	Interpret	Present	Time graphs	Timetables	Pie chart
	Construct	Presented	Comparison	Line graph	Calculate
	Pictogram	Graph	Problems		Mean
	Tally chart	Statistics			Average
	Block diagrams	Bar charts			
	Horizontal	Tables			
	Vertical	Solve			
	x-axis	One-step questions			
	y-axis	Two-step questions			
	key	Information			
	chart title				
	table				
	ask				
	answer				
	questions				
	counting				
	objects				
	category				
	sort				
	quantity				
	total				
	compare				
	data				
Year I	Year 2		ING AND PRESENTING		V
Year I		Year 3	Year 4	Year 5	Year 6
	Interpret and construct	Interpret and present	Interpret and present discrete and continuous	Complete, read and	Interpret and construct
	simple pictograms, tally	data using bar charts,		interpret information in	pie charts and line graphs and use these to solve
	charts, block diagrams	pictograms and tables	data using appropriate	tables, including timetables	
	and simple tables		graphical methods, including bar charts and	umetables	problems
			time graphs		
			unie grapiis		
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Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity				
Ask and answer questions about totalling and comparing categorical data				
	SOLVING	PROBLEMS		
	Solve one-step and two- step questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.	Solve comparison, sum and difference problems using information presented in a line graph	Calculate and interpret the mean as an average

	IMPACT SUMMARY								
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6			
Children in	Children in Year I	Children in Year 2 will	Children in Year 3	Children in Year 4	Children in Year 5 are	Children in Year 6 are			
Reception will have	should be able to	be able to count to	have a secure	have a growing	prepared for KS2	prepared for			
a deep	count to thirty and	100 and beyond, They	understanding of place	confidence with place	SATS through their	transition to KS3			
understanding of	identify number	will use place value to	value to 3 digit	value, using these skills	knowledge of	through their			
number to 10,	bonds to ten and	add and subtract a 2-	numbers, are able to	within both written	mathematical concepts	knowledge of			
including the	twenty. They should	digit and a 2-digit	use the column	and mental	and their ability to	mathematical			
composition of each	be able to add and	number beginning to	method confidently to	calculations for all four	explain and reason	concepts and their			
number; 14. They	subtract two groups	show exchange and	add and subtract 3	operations. Children	their mathematical	ability to explain and			
will know and	and write number	carrying. They know	numbers. They will	have developed a	thinking using a wide	reason their			
understanding how	sentences to show	their 2, 5 and 10 times	have a secure	better understanding	range of vocabulary.	mathematical thinking			
to Subitise	this. They should be	table They can name	knowledge of the 3,4	of mathematical		using a wide range of			
(recognise	able to use	and describe common	and 8 times tables and	reasoning.		vocabulary.			
quantities without	resources to show	2d and 3d shapes.	will be able to use						
counting) up to 5.	their reasoning.	They can show	written methods for						
They will be able to	Children should be	mastery in the way	multiplication and						
automatically recall	able to identify a	that they use their	division.						
(without reference	range of simple 2D	written methods and							
to rhymes, counting	and 3D shapes and	understand word							
or other aids)	recall basic	problems. They will							
number bonds up	properties (e.g.	be confident using bar							
to 5 (including	corners, faces). They	models and part part							
subtraction facts)	can divide objects	whole models. They							
and some number	into groups and	understand the							
bonds to 10,	draw simple arrays.	fractions halves							
including double	They can identify	quarters and thirds.							
facts. Children will	coins and measure	They recognize and							
be able to verbally	simple lengths,	use coins. They can							
count beyond 20,	heights, capacities	tell the time to the							
recognising the	and volumes.	nearest 15 minutes.							
pattern of the									
counting system.									
They can compare									
quantities up to 10									
in different									
contexts,									

recognising when			
one quantity is			
greater than, less			
than or the same as			
the other quantity.			
Children will also			
be able to explore			
and represent			
patterns within			
numbers up to 10,			
including evens and			
odds, double facts			
and how quantities			
can be distributed			
equally			